

Jump2Learn

The Online Learning Place

Website: www.jump2learn.com | YouTube: Jump2Learn | YouTube: Jump2Learn | Instagram: www.instagram.com/jump2learn | Instagram.com/jump2learn | Instagram: www.instagram.com/jump2learn | Instagram.com/jump2learn | Instagram.com/jump2learn | Instagram.com/jump2learn | Instagram.com/jump2learn | Instagram.com/jump2learn | Instagram.com/jump2

Course-202-2: Emerging Trends and Applications in IT (ET & IT)

Course Content	Unit 1. Software Fundamentals
	1.1. What is software
	1.2. Types of software (System and Application Software)
	1.3. System Software Fundamentals.
	1.4. Application software fundamentals.
	1.5. Purpose of Application software
	1.6 Stand-alone Application software
	1.7 Multi-user Application Software
	1.8 Client-server Architecture concepts.
	Unit 2. Web Oriented User Interactive Applications
	2.1.What is website
	2.2.Purpose of Website
	2.3. Working of interactive websites.
	2.4. Various software and tools used to develop static and
	interactive websites.
	2.5 Working of online transactions
	Unit 3. Case Study-1 :
	3.1. Study of design and application of popular websites. [Purpose of
	this unit is to show Live demo of various sites andintroduce their
	various features during class room teaching.]
	3.1.1 Online product shopping websites: Case Study of Amazon,
	Snapdeal, Flipkart.
	3.1.2. Online reservation system : Case study of Railway Reservation
	System (IRCTC), Bus Reservation System (GSRCT).
	3.1.3 Online transactions processing
JU	3.2 Online Payments:
	3.2.1 Security measures of online payment system.
	3.2.2 Payment gateway
	3.2.3Concepts of NEFT, RTGS, IMPS
	3.2.4Online Payment Systems using mobile apps like PayTm,BHIM
	3.2.5Online payments process through Credit and Debit Cards.



Jump2Learn

The Online Learning Place

Website: www.jump2learn.com | Facebook | Faceboo

Unit 4. Case Studies of Application Software (Any live System should be shown as case study):

- 4.1. Production planning Application software system
- 4.2. Accounting Application software system
- **4.3.**Inventory Applications:
- 4.4. Mobile Application
- **4.4.1** Fundamentals of mobile Applications
- **4.4.2** Concepts of mobile apps and their OS(iOS, Android)

Unit 5. Emerging Trends in IT

[Purpose of this unit is to give only Fundamental knowledge about the terminologies and emerging concepts of these technologies]

- **5.1.** Emerging trends and Buzz words (Only Basic concepts)
 - **5.1.1** Concepts of ERP (Fundamentals and importance)
 - **5.1.2** ETL concepts (Extraction, Transformation, Loading)
 - **5.1.3** Concepts of Data Warehousing
 - **5.1.4** Concepts of data science and its application areas.
 - **5.1.5** Concepts of Data Analytics and related tools
 - **5.1.6** Concepts of Business Analytics
 - **5.1.7** Concepts of cloud

Jump2Learn